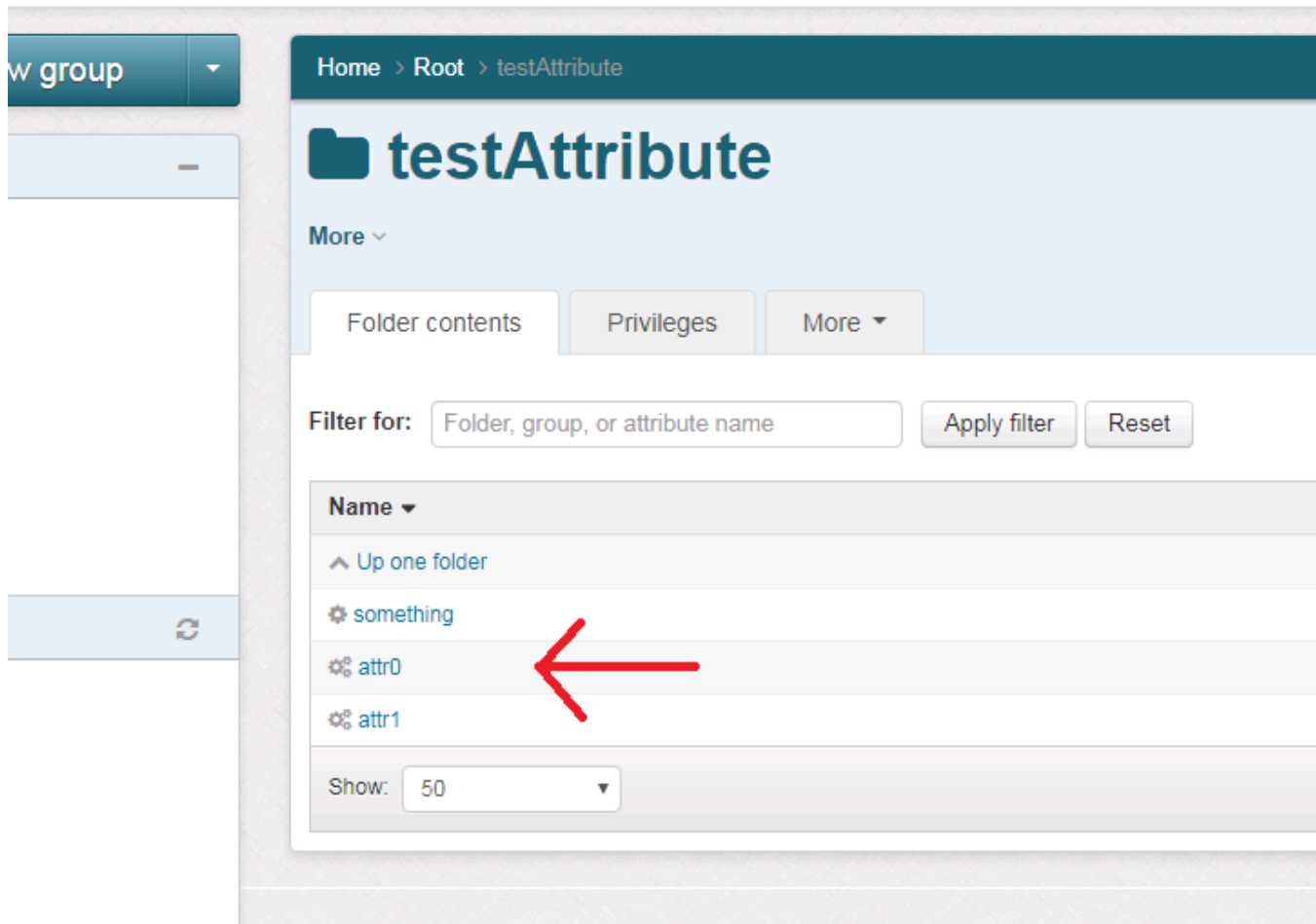


Grouper UI - attribute name editor

You can view, edit, delete attribute names (attributeDefNames) in the UI.

See attribute names



See in attribute def

+ Create new group

Quick links

My groups

My folders

My favorites

My services

My activity

Miscellaneous

Admin UI

Site UI

Rowset folders

Root

etc

test

test2

test3

test4

test5

testAttestation

testAttribute

testAttribute

Home > Root > testAttribute > something

Attribute definition

something

Edit attribute

More actions

More

Attribute names

Privileges

More

The following table lists all attribute names associated with this attribute definition

Filter for:

Attribute name

Apply filter

Reset

Delete selected attribute names

	Folder	Attribute name	Choose action
<input type="checkbox"/>	testAttribute	attr0	Actions
<input type="checkbox"/>	testAttribute	attr1	Actions

Show: 50

Showing 1-2 of 2 · First | Prev | Next | Last

Attribute definition

something

Edit attribute

More actions

More

Attribute names

Privileges

More

The following table lists all attribute names associated with this attribute definition

Filter for:

Attribute name

Apply filter

Reset

Delete selected attribute names

	Folder	Attribute name	Choose action
<input type="checkbox"/>	testAttribute	attr0	Actions
<input type="checkbox"/>	testAttribute	attr1	
<input type="checkbox"/>	testAttribute	attrName	

Show: 50

Showing 1-3 of 3 · First | Prev | Next | Last

View attribute name

Edit attribute name

Delete attribute name

See attribute name details

Home > Root > testAttribute > attr0

Attribute name



Actions ▾

Description: this is a test attribute

Description contains notes about the attribute name, which could include: what the attribute name represents, why it was created, etc.

Attribute definition: something

The attribute definition holds the settings and security for attribute. Each attribute definition can have multiple attribute names.

Folder: testAttribute

Folder is the namespace where this attribute name resides.

More ▾

Attribute name

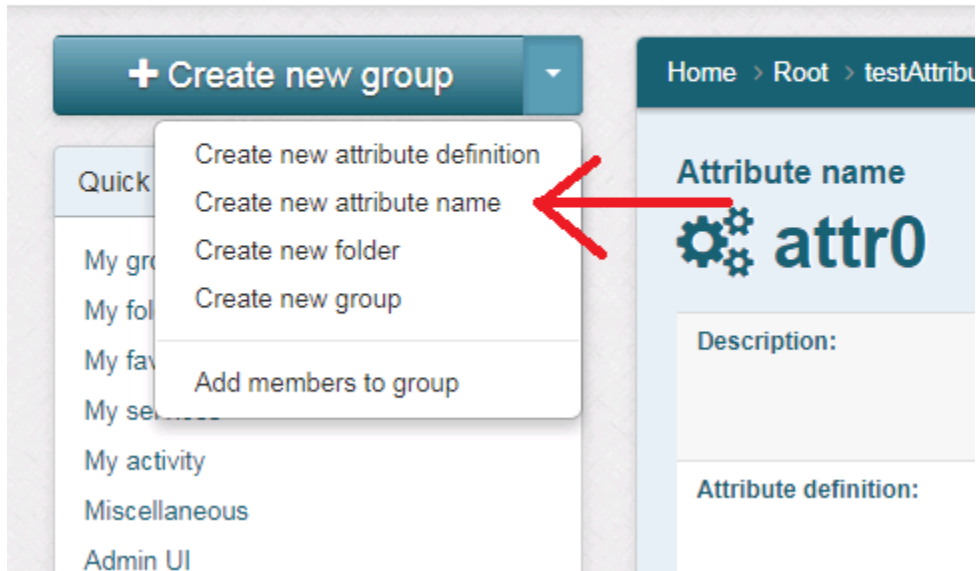


Actions ▾

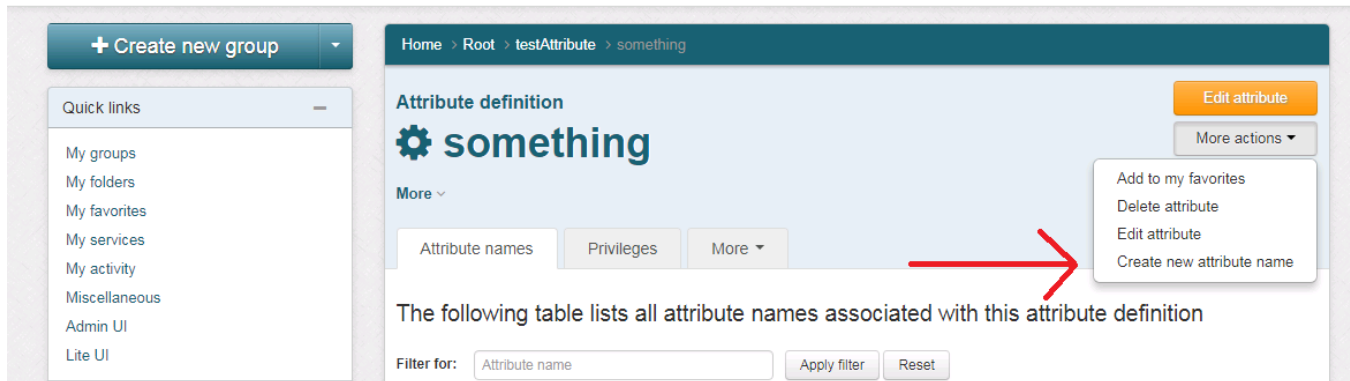
Description:	<p>this is a test attribute</p> <p>Description contains notes about the attribute name, which could include: what the attribute name represents, why it was created, etc.</p>
Attribute definition:	<p>⚙ something</p> <p>The attribute definition holds the settings and security for attribute. Each attribute definition can have multiple attribute names.</p>
Folder:	<p>📁 testAttribute</p> <p>Folder is the namespace where this attribute name resides.</p>
ID of attribute name:	<p>attr0</p> <p>ID is the unique identifier you set for this attribute name. The ID must be unique within this folder, and should rarely change. It can be used by other systems to refer to this attribute name. The ID field cannot contain spaces or special characters.</p>
Name of attribute name:	<p>attr0</p> <p>Name is the label that identifies this attribute name, and might change.</p>
Path:	<p>testAttribute:attr0</p> <p>Path is the name of all folders and the attribute name, and might change.</p>
ID path:	<p>testAttribute:attr0</p> <p>ID path is the ID of all folders and the attribute name, and should rarely change.</p>
Created:	<p>Wed Jan 3 2:27:23 AM EST 2018</p> <p>When this attribute name was created</p>
Last edited:	<p>Wed Jan 3 2:31:59 AM EST 2018</p> <p>When this attribute name was last edited (this does not include assignments)</p>
ID index:	<p>10185</p> <p>ID index is a unique sequential integer assigned to each attribute name. This cannot be changed and is not re-used.</p>
UUID:	<p>fd78e2856102445f931f771840dfdaf6</p> <p>Universal unique identifier (opaque) for this object. This cannot be changed and is not re-used.</p>

Less ^

Create new attribute name



Logged in as GrouperSysAdmin · Log out



Home > New attribute name

New attribute name

Attribute definition:

The attribute definition holds the settings and security for attribute. Each attribute definition can have multiple attribute names. Every attribute name is associated with one and only one attribute definition.

Folder:

Enter a folder name or [search for a folder where you are allowed to create new attribute def names.](#)

Name of attribute name: *

Name is the label that identifies this attribute name, and might change.

ID of attribute name: ☐ Edit the ID *

ID is the unique identifier you set for this attribute name. The ID must be unique within this folder, and should rarely change. It can be used by other systems to refer to this attribute name. The ID field cannot contain spaces or special characters.

Description:

Description contains notes about the attribute name, which could include: what the attribute name represents, why it was created, etc.

Edit attribute name

Home > Root > testAttribute > attrName

Attribute name

attrName

Description:
This is the description
Description contains notes about the attribute name, which could include: what the attribute name represents, why it was created, etc.

Attribute definition:
 something
The attribute definition holds the settings and security for attribute. Each attribute definition can have multiple attribute names.

Folder:
 testAttribute
Folder is the namespace where this attribute name resides.

Actions

View attribute name
Add to my favorites
Edit attribute name
Delete attribute name

attrName

Edit attribute name

Attribute definition: testAttribute:something

The attribute definition holds the settings and security for attribute. Each attribute definition can have multiple attribute names.

Folder: testAttribute

Folder is the namespace where this attribute name resides.

ID of attribute name:



ID is the unique identifier you set for this attribute name. The ID must be unique within this folder, and should rarely change. It can be used by other systems to refer to this attribute name. The ID field cannot contain spaces or special characters.

Name of attribute name:



Name is the label that identifies this attribute name, and might change.

Description:

Description contains notes about the attribute name, which could include: what the attribute name represents, why it was created, etc.

Save

Cancel